FaizanKhan

Senior Unity Developer

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Accomplished game developer with over 7 years of expertise in Unity Engine. Specialized in 2D/3D, VR, and NFT & Blockchain Gaming. Proven track record in launching games, fundraising, and leading collaborative teams.

Work History:

Executive Director

East Whiz, Sahiwal August 2022 Present

Founded and led a successful mobile games studio, delivering immersive 3D interactive experiences and client services.

- Establish and direct a dynamic mobile games studio, overseeing all operations, from strategic planning to project execution.
- Led a talented team in developing and delivering high-quality games and interactive experiences for clients and internal projects.
- Collaborate closely with clients, ensuring tailored solutions that exceed expectations.
- Champion innovation, pushing boundaries in game design and technology for captivating experiences.
- Manage business development initiatives, driving revenue growth and fostering partnerships.
- Stay abreast of industry trends, adapting strategies to remain at the forefront of the
 mobile games landscape. As the Executive Director of a mobile games studio, I
 demonstrate a passion for game development, exceptional leadership skills, and a
 commitment to delivering outstanding gaming experiences to clients and users

Freelance Game Developer

September 2018 July 2022

Delivered Exceptional Game Development Solutions | Modding | Reverse Engineering

- Leveraged Unity Engine expertise to provide comprehensive game programming services, catering to diverse client needs.
- Successfully completed projects spanning card games, multiplayer racing games, and more, showcasing adaptability and problem-solving skills.
- Offered modding services and specialized in reverse engineering and decompilation of Unity-made games.
- Collaborated closely with clients and teams, ensuring effective communication and timely project delivery.
- Excelled in troubleshooting, optimization, and delivering customized solutions to enhance existing projects.

Technical Lead

Software Alliance, Sahiwal November 2016 September 2018

- Driving Growth and Excellence: Co-founded the company and played a pivotal role in scaling the team from 3 to 30 employees. Led gaming projects, delivering high-quality results and driving technical excellence across various tech stacks.
- Strategic Business Development: Proactively acquired new clients and fostered a culture
 of innovation and collaboration within the team. As a cofounder, instrumental in
 establishing the company as a leading tech services provider.
- As the Co-Founder and Tech Services Lead, I spearheaded the company's growth, driving technical excellence, and establishing strong partnerships.

Game Programmer Intern

Axis Cyber, Lahore July 2016 August 2016

- Developed an immersive kids' educational VR game using Unity Engine
- Seamlessly integrated VR functionalities
- Gained valuable insights into the early stages of VR for Android

Skills:

- Unity Game Development
- Game Design
- UI Programming
- Programming Patterns
- Al and Gameplay Programming
- IAP & SDKs integration
- Unity VR, AR, and XR
- Multiplayer (PUN)

- C#
- Reverse Engineering
- Problem Solving and Optimization
- Multiplatform Deployment
- Collaborative Team Player
- Project Management
- Program leadership

Education:

Bachelor's degree: Computer Science

COMSATS Institute of Information and Technology August 2014 August 2018

Languages:

- English (Professional Working)
- Urdu (Native/Bilingual)
- Punjabi (Native/Bilingual)

Projects:

- 1. Color Water Sort Brain Puzzle: [Link]
- 2. Car Parking 3D: Online Drift: [Link]
- 3. Speedy Skate Ride: [Link]
- 4. Car Racing Drifting Parking 3D: [Link]
- 5. Sniper Shooting Animal Hunt 3D: [Link]
- 6. Xelerate: [Link]
- 7. Doozy Robot Runner: [Link]
- 8. Deliver It 3D Demo Video: [Link]