Eugene Leontev

Software Engineering Team Lead

+995 555 43 35 90 | potehin@gmail.com | linkedin.com/in/madmatvey | github.com/madmatvey

Address: 0179 Georgia, Tbilisi, Irakli Abashidze street 38

SUMMARY

I am an engineering manager and programmer with 8+ years of experience. I smoothly take ownership of the product team's results. My main language is Ruby, sometimes Golang and JavaScript, as I specialise in the backend of mobile and web applications and services. I like solving real problems, taking ownership of products and bringing measurable value to users.

As an engineering team leader for 4 years, I've prioritized clean code, solid architecture, and transparent communication for project success. My meticulous coding approach complements my focus on cohesive collaboration across the business, making me the glue that binds these elements together.

I value simplicity and measureability in my projects. Likewise, I believe that all complex systems are built in small and relatively simple iterations. I am seeking a long-term partnership with a company that values transparent processes and prioritizes the people, including engineers, customers, and users. I expect a focus on creating and maintaining a documented single source of truth for remote work processes, or a willingness to develop such a resource.

SKILLS

● Backend development
Ruby on Rails, RESTfull API, security, Test Driven Development, scalability, Performance, Functionality Implementation

● Team Leadership
Communication, Hiring, Motivation, Decision-making, Problem-solving, Conflict Resolution, Empathy, Compassion, Adaptability, Delegation, Mentoring

● Infrastructure and CI/CD
Docker, Kubernetes, GitLab, GitHub actions, AWS, Google Cloud Platform

● Programming
Ruby, Golang, JavaScript, Testing and debugging, Git Version Control

● Database and Queues Management
PostgreSQL, MySQL, Redis, Sidekiq, Elasticsearch

● Product Thinking
Accountability, Continuous Learning, Agile, Mission Driven, Iterative development, Prototyping, Data Analysis, Customer-Oriented

COMPETENCIES

Technical Expertise
- Designed and implemented a scalable architecture for a high-load mobile application, resulting in a 92% performance improvement and enhancing its repair capabilities
- Led a team in refactoring a legacy codebase, resulting in a 61% reduction in bugs and significantly enhancing maintainability.
- Implemented procedures for automated server capacity deployment during high-load periods, resulting in a 30-40% streamlining of deployment processes, a 20% reduction in capacity rental costs, and improved system design.
- Implemented and advocated for integrating a test coverage check step into the code review process for proposed changes, resulting in a notable increase in test coverage from 56% to 93% within six months. All significant use cases were successfully covered by tests.

Team Leadership
- Managed a team of 12 developers, cultivating a collaborative environment that resulted in the team consistently meeting project goals ahead of schedule, without experiencing burnout or overwork.
- Provided mentorship to junior developers, enhancing their coding practices and supporting their professional development.
- Facilitated clear communication between team members and stakeholders, ensuring alignment of project goals and priorities.
- Participated in the hiring, interviewing, and onboarding of new team members, with experience in the termination process.
- Implemented MBTI-based personality compatibility and US Army SEAL team-building in recruitment, leading to more productive, autonomous teams.

- Implemented a sprint challenge rule of 80% for new tasks and 20% for technical debt restructuring, ensuring balanced progress in product development.

Problem-Solving
- Identified and resolved a critical performance bottleneck, improving application API response time by 90%.
- Developed a solution for integrating third-party APIs, increasing the application's functionality and usability.
- Resolved a complex technical issue that had stumped previous teams, demonstrating a strong ability to troubleshoot and find innovative solutions.
- As a team leader, developed and implemented a system of 5 key metrics for a high-traffic application, which is now used daily. This system enables us to measure Daily Active Users (DAU), Weekly Active Users (WAU), and Monthly Active Users (MAU), monitor the uniformity of content distribution, and assess the quality of user behaviour within the application.

EXPERIENCE

01/2023 – 03/2024 San Francisco, USA full-remote
Wallarm (API Security) **Lead Ruby Developer**

05/2022 – 12/2022 Riga, Latvia full-remote
Eleving Group (fintech auto loans, debts management) **Lead Ruby Developer**

08/2018 – 04/2022 Samara, Russia hybrid-remote
Appbooster (hi-load mobile application) **Team Lead / Senior Ruby Developer**

01/2017 – 07/2018 Valencia, Spain full-remote
Bitupper (Cryptocurrency blockchain explorer) **CTO / Ruby Developer**

EDUCATION

2024 Coursera & GitLab, How to manage a remote team

2021 Harvard College, Cambridge, MA USA, CS50

Higher Education

2005-2007 Urals State University, Yekaterinburg, Computer science in economics

2001-2004 Novosibirsk State Technical University, Novosibirsk, Computing machines, complexes, systems and networks

Languages:
- English – B2+ (fluent)
- Russian (native)

Visa status:

I have a work permit as an individual entrepreneur in Georgia. I can work flexibly on a B2B basis. I am considering relocation to Argentina as my next base camp

Hobbies

- Albert Einstein had a hobby of driving a sailboat. It helped him to understand how the universe works. I have a licence to captain a sailboat for recreational purposes.
- Playing guitar can stimulate creativity and provide a relaxing break from work.