



Lahore, Pakistan

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LINKS

Behance: <u>http://behance.net/farwaiqbal7</u> <u>c2d</u>

Artstation: <u>http://www.artstation.com/fow</u> <u>o_farwa</u>

Linkedin: http://www.linkedin.com/in/far wa-iqbal-71126a170/

EDUCATION

BACHELORS IN
GRAPHIC DESIGN

LCWU, LAHORE 2017

• INTERMEDIATE

BISE, LAHORE 2013

MATRICULATION

BISE , LAHORE 2011

SKILLS

- **o** Adobe photoshop
- o Adobe illustrator
- o 3D coat
- o Marmoset
- o Zbrush
- o Unity

ABOUT ME

 I am a passionate, highly enthusiastic artist focused on creating amazing designs, giving them life through a strong passion of art, game and animation. Intrinsically motivated and eager to learn, constantly looking to work in talented teams in order to design impactful visual styles and concepts.

WORK EXPERIENCE

SENIOR CONCEPT ARTIST, 2D ARTIST | OCT 2017 - MAY
2022

GENITEAM SOLUTIONS, LAHORE

- Worked closely with Content Manager and Producers to develop and produce game assets such as painted backgrounds, items for avatars, props, game buttons, and UI art assets.
- · Created environment maps for different games and menu screens.
- Understanding of game design, playability and user experience.
- Great illustration and visualization skills with a good eye for composition, colour, lighting, and perspective.
- Created and managed art assets in 2D and 3D (texturing backgrounds and props).

● GRAPHIC DESIGNER (INTERN) | APR 2016 - JUN 2016

RED COMMUNICATION ARTS, LAHORE

• Responsible for advertisement design, title design and packaging design.

● GRAPHIC DESIGNER (INTERN) | JUN 2016 - AUG 2016

ILHT, LAHORE

- Created Designs, Concepts and sample layouts, based on knowledge of layout and esthetic design concepts.
- Developed products illustration, logos and company website design.

LANGUAGES

Urdu

English

HOBBIES