



Leonardo Aquino (AKA droida)

Communication is my core skill

Nationality: Brazilian

Age: 36

Degree: Bachelor in Linguistics (2012), Master of Music (2016)

Communication services: chat moderation and support, social media management, writing and translation (English/Brazilian Portuguese).

Goals as a moderator

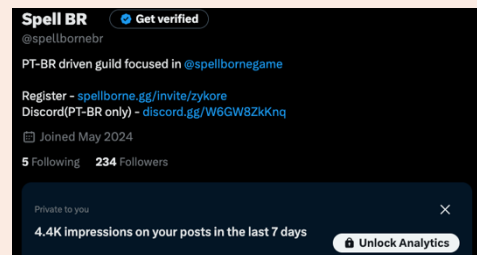
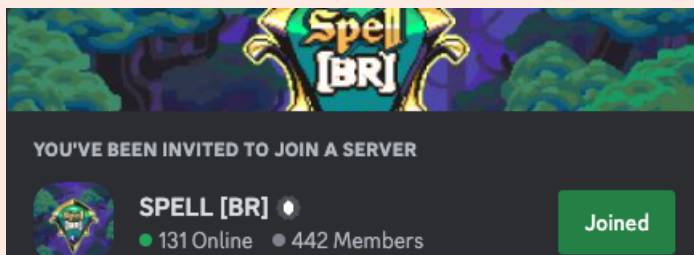
- Optimize the relationship between producers and users.
- Strengthen community bonds.
- Monitor the chat and enforce server rules.
- Promote discussions and interactive activities.

Experience

- I am currently the **vice-leader** of **Spell[BR]**, the largest guild in **Spellborne** (a web3 game). I was granted the vice-leader role by the guild’s leader **Zykore** due to **my** contributions to the community.
- In this position, I help **manage and maintain** our Discord server with over **400 members**.
- I also **create content, manage the guild’s X profile, and translate Spellborne’s** official announcements into Brazilian Portuguese.
- Since I started contributing to Spell[BR], **community engagement has grown considerably**.

Technical skills

- Knowledge of **Discord bots**.
- Familiarity with **server roles, permissions and channel settings**.
- Strong **communication and problem-solving skills**.



A word on Web3 in the user's native language

Communication is the **core** of my work. It is also the **foundation** of a solid, engaged, and healthy community.

Brazil is a **leading country** in Web3 adoption; however, less than **5% of the population speaks English**. Therefore, it is crucial to have **professionally translated products and moderation in Portuguese** to properly support the Brazilian community.

I am confident that I can add **significant value** to your project as a **moderator** while also applying my other **communication skills** if needed. I emphasize the fact that I am able to communicate proficiently in both English and in Brazilian Portuguese.

Read more about translation in Web3 on my official website:
www.textualpro.net/web3-translation