

Kristian Solomodenko

Desired position:

Graphic Designer

Portfolio:

Main portfolio - <https://drive.google.com/file/d/1Eu2erANo0vHoAzqpECQJq58iOI0L7unp/view?usp=sharing>

Behance profile - <https://www.behance.net/krisolgames>

Contacts:

Tel.: +37126359232

E-mail: krisolgames@gmail.com

Location:

Marupe, Riga, Latvia

Education:

General secondary education.

Bachelor. From 2022 to present time (remotely). European Humanitarian University. Visual design program. Graphic Designer.

Trainings:

UNID School of Design, Logo Development Courses.

International school "Satva", English language courses.

"Hello IT" programming school, game development courses on Unity.

"Hello IT" programming school, Web site development courses.

Languages:

Russian - native

English - B2+

Latvian - B1+

Experience in programs:

Adobe Photoshop (thumbnails, illustrations, photo editing)

Adobe Illustrator (illustrations, logos, posters, packaging)

Figma (presentations, illustrations, logo sketching)

Blender (scenes, locations, compositions, animations)

Cinema 4D (scenes, locations, compositions, animations)

Adobe After Effects (text processing, intro, animations)

Adobe Animate (animations)

Ideogram (AI images)

Adobe Premiere Pro (video editing)

Sony Vegas Pro 13 (video editing)

Work experience:

Freelance

Graphic Designer, Video Editor

From May 2022 until now – 2+ years

Responsibilities:

Creation of thumbnails, posters, logotypes, illustrations, photo processing.
Editing short / long videos, interviews, commercials, documentaries, news.

SIA “Modes Muzejs”

Manager at a cafe

From June 2022 to June 2024 – 2 years

Responsibilities:

Professional customer service and communication, organizing events (banquets, lectures), working with a cash machine, working at the bar.

Recommendations:

Natalya Bashkirova, general manager, SIA “Modes Muzejs”

Tel.: +37122847400