CV

Serafim Bazyk

Fullstack Developer & Al Engineer & Smart Contracts Engineer (Node.js, Go, Al, Tact, solidity)

Skills

- Backend: Go, PostgreSQL, Redis, Gin, Fiber, Django, FastAPI
- Frontend: Next.js, Nest.js, TypeScript, React.js
- AI & ML: Keras, Hugging Face
- DevOps: Docker, Linux, Nginx

Work Experience

Fullstack Developer | Startup: Game

Period: March 2024 – November 2024

- Developed a gaming platform with HLS streaming of real tracks and an integrated graphical interface.
- Implemented synchronization between streaming and the game interface using Go, Nest.js, Next.js, and Python.
- Optimized Redis by introducing a data synchronization system with PostgreSQL, ensuring stable user connections.
- Applied AI for real-time data analysis, enhancing the user experience.

Backend & AI Developer | *PlanL.ink* (Event Planning Startup)

Period: 1 year

- Designed and implemented microservices using Go Fiber, improving the flexibility and scalability of backend architecture.
- Developed a recommendation system for events, increasing user engagement.

- Contributed to the development of 30% of the backend, focusing on scalability and data processing optimization.
- Worked with PostgreSQL, Redis, and Keras to deliver a fast and accurate event-matching system.

Fullstack Developer | *Telegram Bot (mini-app) for Marketplaces*

Period: 6 months

- Implemented an authentication system for OZON using React, TypeScript, Puppeteer, and Socket.IO.
- Bypassed OZON's automation protection by emulating Android parameters.
- Ensured stable data transfer between the Telegram bot, parser, and backend.

Fullstack Developer | Telegram Mini App - Game

Period: 2 months

- *Goal*: Create an engaging mini-game for Telegram platform with daily quests and progression system.
- Technologies: Go, React.js, TypeScript, PostgreSQL.
- *Features*: Daily missions system, user progression tracking, leaderboards, and social interaction elements.
- *Result*: Successfully developed and deployed a mini-game with active daily user engagement and retention.

Backend Developer | DEX on TON Blockchain

Period: 2 months

- *Goal*: Develop a decentralized exchange as a Telegram Mini App on TON blockchain.
- Technologies: TON SDK, Node.js, TypeScript, Smart Contracts.
- *Features*: Token swaps, liquidity pools, wallet integration, and real-time price tracking.

• *Result*: Successfully launched a functional DEX with secure trading capabilities and user-friendly interface.

Key Achievements

- **Recommendation System**: Developed a high-accuracy recommendation algorithm for an event platform, improving user engagement and event conversion rates.
- **Gaming Platform:** Built a robust streaming and real-time data analysis system, ensuring seamless synchronization between the interface and HLS streams.
- **Microservice Architecture**: Optimized the backend for PlanL.ink by implementing scalable and flexible microservices using Go Fiber.

Notable Projects

Telegram Bot Authorization for Marketplaces

- Goal: Create a stable authorization system for OZON.
- Technologies: React, TypeScript, Puppeteer, Socket.IO.
- *Result*: Achieved stable authentication and access to marketplace data.

Game with HLS Streaming

- *Goal*: Develop a gaming platform with synchronized streaming and a userfriendly interface.
- Technologies: Nest.js, Go, Next.js, Redis.
- *Result*: Delivered a stable gaming platform with reliable user connections

DEX on TON Blockchain

- Goal: Create a decentralized exchange platform for TON ecosystem.
- Technologies: TON SDK, Node.js, Smart Contracts, TypeScript.
- *Result*: Successfully implemented secure trading features and liquidity pools.