MARYAM MOZAFFER

3D ARTIST

CONTACT

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PROFILE

I dream to open my own game development studio and create games based on the novels I've written. To do that I wish to learn as much as I can, which is why I wish to work with you.

SKILLS

3D Modeling (Character & Assets)
UV Mapping
Texturing
Retopologizing (High to Low)
Extracting Maps
Digital Painting
Lighting & Rigging
3D Animation
Concept & Storybuilding
2D Game Design

SOFTWARE

Autodesk Maya
Zbrush
Marmoset
Substance Painter
Adobe Photoshop
Blender
Unity
RPG Maker VX Ace
Adobe Illustrator
Adobe Premiere Pro
Adobe After Effects

WORK EXPERIENCE

3D Modeler and Animator (Current)
Savasana.ai I 2024

Working on 3D animations from scratch including modeling, texturing, lighting, rigging.

3D Modeler & Texture Artist
Unscrolled I 2023

I created, UV mapped, as well as painted textures on game assets.

3D Character Artist
Metaverse Crowdsource I 2023

Created and textured 3D character model

Freelance 3D/2D NFT Artist
Crystal Media I 2022

Made 3D Variants of Tigers with fur and accessories. Also worked on 2D NFT variants.

EDUCATION

Bachelor's Degree in Animation
Iqra University I 2015 - 2020

I learned 2D\3D Animation, 3D Modeling, texturing, UV Mapping, rigging, Motion graphics, digital painting.

Online Courses

Udemy I 2022
C# Unity Game Development 3D
2D Adventure Game Creation

CG Master Academy I 2023
Character Creation for Games (3D)

LANGUAGES

Urdu - Native
English - Professional

PORTFOLIO - Click Here