



Ghulam Mujtaba

3D Character Artist

☎ +923077607337 ✉ Mujtaba1517@outlook.com

PROFILE

I am a 3D Character Artist, Designer, Digital Sculpture, Character Rigger, and Animator. having a high degree of knowledge in Maya, Blender, 3ds Max, Zbrush & Substance Painter —Creative Artist with 6 years of experience in the 3D Animation and Modeling field.

Passionate about developing characters that bring stories to life. Proficient in multiple 3d software's and focused on completing projects with accuracy and artistic skill.

EXPERTISE

- Maya
- Blender
- Zbrush
- Substance Painter
- Unity 3D
- Unreal Engine

LANGUAGES

ENGLISH

URDU

EXPERIENCES

XYZ Studio | Oct-2017 - Dec 2021

3D Modeler

Vie Apps Studio | Jan 2022- April 2022

3D Generalist

Brilliant Games Studio | April 2022- Dec 2022

3D Artist

Hexad.pk | Jan 2023- Present

EDUCATION

Bachelors In Science(Physics) | 2015 - 2017

SALU Khairpur Mir's

Diploma in 3D Animation And Vfx |
2017 - 2018

Institute of Business Administration Sukkur

LINKS

ARTSTATION

LINKEDIN

BEHANCE