Camille Nazareno

OBJECTIVE

I am currently a student seeking apprenticeship for further study

PERSONAL STATEMENT

I'm a self-starter and am passionate about acquiring knowledge in my area of focus. I would like to take my current skills and apply them to a role as an apprentice. I am used to fast-paced learning, debugging, and I am completely open to new experiences. Most of all, I am capable of analyzing small details and planning tasks in an achievable timeframe either for me and/or others.

TECHNICAL SKILLS

- Proficient in Java, HTML, CSS, Python
- Proficient in Virtual Box
- Knowledgeable in C++, C#, MySQL, Javascript, Git
- Knowledgeable in Laptop Cleaning, PC Hardware and OS Setup, Unity 2D Game Development, Algorithmic Trading
- Operating Systems: Linux, MacOS, WindowsXP, Windows7, Windows 8, Windows 10, iOS, Android
- Microsoft Office skills
- Adobe Photoshop
- Basic Video Editing

PERSONAL SKILLS

Willingness to learn

- Took a seminar from CampTech, gaining three 8-hour certifications about Basic Computer Troubleshooting, Cybersecurity, and Information Technology and Networking while at school

- Participated in Stackleague Challenge and obtained the Bronze and Silver Level Challenge Certificate

Teamwork

- Member of Association for Computing Machinery

Goal Setting

- Self-learned interests like Game Dev and High Frequency Trading has resulted in the creation of 2D Games and Trading Bots wherein skills like troubleshooting, debugging, multithreading, back-end development, API usage, understanding of software architecture, game physics and game engine creation were gained in the process

EDUCATION

UST Senior High School   **Subject:** Emerging Technologies
2017-2019

Mapua University   Currently pursuing Bachelor's Degree in
2019-Present   Information Technology

ACHIEVEMENTS

- **Stackleague Bronze Level Challenge Certificate**
- **Stackleague Silver Level Challenge Certificate**

INTERESTS

- Cycling, Pentesting, Gaming, Artificial Intelligence, Machine Learning, Neural Networks, Robotics, Blockchain Technologies, Virtual Reality, Data Science

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