

# **Abdul Muneeb**

### Ui Ux & Product Designer

i'm Currently working Digital Product Designer and help in development process at KATco

#### **Contact**

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#### ABOUT ME

Hello, I am a dedicated Product UI/UX Designer with over +2 years of experience in the digital design industry. I specialize in creating intuitive, engaging, and aesthetically pleasing user interfaces and experiences for mobile and web applications. Throughout my career, I have worked on numerous projects across various industries, crafting digital experiences that meet user needs and business goals. I am proficient in using design tools such as Figma, Adobe XD, Photoshop, and Illustrator. My strength lies in my ability to transform complex ideas into userfriendly designs. I have a keen eye for detail, color, and typography.

### WORK EXPERIENCE

12/02/2024 - CURRENT Faisalabad (Remote), Pakistan

### **Product Designer** (KATco)

At KATco, I served as a UI designer with a focus on creating compelling user experiences. My role involved conducting thorough user research, developing wireframes and prototypes, and collaborating with multidisciplinary teams to deliver visually striking designs for various digital platforms. Through usability testing and feedback integration, I refined designs to enhance overall user satisfaction.

02/09/2022 - 30/12/2023 Bahira Town Phase 8 (Onsite), Pakistan

### Product Designer (Hypersoft)

As the Lead UI Designer at Hyper Soft, I spearheaded the design team, directing efforts to create captivating user experiences. My role included orchestrating user research initiatives, conceptualizing and refining wireframes and prototypes, and fostering collaboration among team members to deliver visually stunning designs for diverse digital interfaces. I took a leadership role in usability testing, iterating on designs based on feedback, and overseeing the seamless implementation of UI elements in coordination with developers.

01/08/2021 - 30/08/2022 Bahira Town Phase 7 (Onsite), Pakistan

#### **Ui Ux Designer** (9D Technologies)

As a UI/UX designer at 9D Technologies, I was responsible for crafting exceptional user experiences through a blend of user research, wireframing, and prototyping. I collaborated closely with cross-functional teams, translating user needs into visually appealing and intuitive designs for web and mobile applications. My role included conducting usability tests, iterating on designs based on feedback, and ensuring seamless implementation by working closely with developers.

### RESPONSIBILITIES

As a Product Designer at All Companies, I was responsible for a variety of tasks aimed at creating high-quality, user-friendly products. My key responsibilities included:

#### **User Research And Analysis:**

- Conducted user research to understand customer needs, behaviors, and preferences.
- Analyzed user feedback and data to identify areas for improvement.

#### **Concept Development And Ideation:**

- Generated innovative ideas and concepts for new products and features.
- Collaborated with cross-functional teams to refine and validate product concepts.

#### **Wireframing And Prototyping:**

- Created wireframes, prototypes, and mockups to visualize product design.
- Used design tools like Sketch, Figma, or Adobe XD to create interactive prototypes.

#### **User Interface (UI) And User Experience (UX) Design:**

- Designed intuitive and user-friendly interfaces.
- Ensured consistency in design elements and maintained brand guidelines.

#### **Collaboration With Development Teams:**

- Worked closely with engineers and developers to ensure proper implementation of designs.
- Participated in design reviews and provided feedback during the development process.

# **Usability Testing And Iteration:**

- Conducted usability tests to gather feedback on product design.
- Iterated on designs based on test results to enhance user experience.

#### **Documentation And Communication:**

- Created detailed design documentation to communicate design intent to stakeholders.
- Presented design concepts and progress to the design team and management.

### EDUCATION AND TRAINING

01/02/2018 - 05/07/2022 Faisalabad, Pakistan

BS Information Technology (Gc University Of Faisalabad)

# EXPERTIES

Mood boards Competitor Analysis User Journey Personas User Flow Design Thinking Visual design
Research Ai Wireframing Design System Design Patterns Accessibility Typography
4 & 8 Point System Animation Mobile Design Layout & Composition Iconography Low-Fidelity Wireframe
High-Fidelity Wireframe

# TOOLS STACK

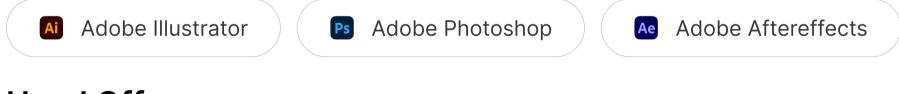
## **Brainstorming**



# **UI Design & Prototyping Tool**



# **Others Design Tools**



### **Hand Off**



# LANGUAGE

