My Programming Portfolio

About Me

I am a dedicated **software developer** with a passion for solving complex problems using **Python**, C++, **and Go**. My expertise lies in building **efficient**, **scalable**, **and innovative solutions** that leverage the unique strengths of these languages. I thrive on system-level programming, game development, and security-focused applications.

Skills

Python

- Web Development: Django, Flask
- Web Scraping: Selenium, BeautifulSoup4
- Desktop Software Development: PyQt6
- Game Development: Pygame
- Steganography Projects

C++

- System Programming: Windows API, DirectX
- Game Development: SDL, SFML
- Desktop Software Development: Qt, GTK, Windows API
- Performance Optimization



- IoT & Sensor Integration
- Networking & Data Transmission
- Efficient Concurrency Handling

Projects

Python Projects

Task Management Web App A web application built with Flask to manage tasks and deadlines efficiently.

Steam Game Scraper A powerful web scraper using Selenium and BeautifulSoup4 to collect and analyze data about Steam games.

Space Invaders Clone A 2D recreation of Space Invaders using Pygame, staying true to the classic arcade experience.

Encryption Desktop Application A secure desktop application for encrypting messages using steganography techniques.

C++ Projects

- Windows Widgets Library A lightweight 2D library utilizing the Windows API for graphics rendering.
- Racing Game A fast-paced 2D car racing game built with SFML.
- **Metadata Corrector** A utility that allows users to edit file timestamps efficiently.

Go Projects

♣ Proxmox Temperature Sensors to MQTT A program that sends sensor data to HomeAssistant or other systems using the MQTT protocol.